



2022 Futsal (Indoor Soccer) League Information & Rules

Dickinson Parks & Recreation



DPRD Program Contact Person: Andrew Grafton, Facility Supervisor (701-456-2921)

Registration Fees: (Player Fee = \$40) (Sponsor Fee = \$110)

All player fees must be paid in full when team registration is submitted to DPR or it will not be accepted. It is the Team Manager's responsibility to collect all fees ahead of time and submit them as one team registration. Do not tell players to stop at DPR and pay!

Registration Deadline: Tuesday, December 7, 2021 (By 5:00 p.m. @ DPR Office)

League play: Women – Tuesday (Armory) (46 W Museum Drive)

January 11, 18, 25 / February 1, 8, 15, 22 / March 1 (Lg. Tour.), 8 (Lg. Tour.)

Men – Thursday (Armory) (46 W Museum Drive)

January 13, 20, 27 / February 3, 10, 17, 24 / March 3 (Lg. Tour.), 10 (Lg. Tour.)

***League Schedules will be posted on our Website: dickinsonparks.org**

Player Eligibility:

All high school students are ineligible. Any high school graduate is eligible. If out of high school and not a graduate, you must be 18 years of age.

League Structure:

DPRD Office Hours: Monday thru Thursday, 7:30 a.m. – 5:00 p.m. / Friday, 7:30 a.m. – 1:30 p.m.

PHONE: 456-2074 WEBSITE: dickinsonparks.org

E-MAIL: aquatics@dickinsonparks.org

League schedules and standings will be posted on DPR website: dickinsonparks.org

Teams will play approximately 7 games + tournament.

League play will be round robin format. Teams may not play everybody the same number of times (depends on the number of teams in the league).

Roster addition or changes MUST be taken care of at the Recreation Office during normal business hours. No player is eligible to play until they are signed up and paid for on a roster.

Refunds (player fee and/or sponsor fee) will only be given prior to the registration deadline. Individual player fee refund may be processed after that on a case by case situation. Replacement of a player on the roster MUST be reported to and recorded by DPR prior to the replacement player's participation. Reimbursement of player fee for replacement of player on the roster is to be handled within the team.

League Champions will receive T-Shirts. **League Tournament Champions** will receive a Trophy / Plaque. Tournament play may involve additional divisions and juggling of teams between leagues based on their league record.

Cancellations of any games due to weather, etc. will be made by 4:30 p.m. if possible -- check our website at www.dickinsonparks.org.

No alcoholic beverages or smoking allowed in the facilities. Please clean up your team area prior to leaving the facility (pick up and place garbage, etc. in proper trash cans).

Dickinson Parks & Recreation does not carry insurance for participants in any city sponsored programs, and will not be held liable for injuries that occurred during the activity.

Futsal Playing Rules:

General Rules

- Teams may call one one-minute timeout per half (when in possession of ball, ball out of play).
- There is no overtime; time stoppages will be at referee's discretion.
- Teams are comprised of four outfield players and one goalkeeper. (5 players total)
- Teams may start with 4 player's total.
- The goalkeeper must wear a different color jersey than the outfield players.
- There are no offsides in futsal.

Substitutions

- All substitutions are on the fly, this includes goalkeeping substitutions. Referees will not stop play for goalkeeping substitutions.
- A substitute may not enter the match until the player leaving the match is at the touchline in the substitution zone.

Restarts

Kickoffs: are direct. The ball may move in any direction to start play. A player who starts play may not again play the ball until it touches another player.

Kick-ins: are direct. The ball must be placed on or no more than 10 inches behind the line and the kick must be taken within 4 seconds. The kicker's non-kicking foot must be out of bounds or on the line.

Goal Clearances: are taken when the ball wholly crosses the goal line after being touched last by the attacking team. The goalkeeper must use his hands to roll, bounce or throw the ball from anywhere inside the penalty area to outside the penalty area.

Corner Kicks: are direct. The ball must be placed directly on the corner spot and the kick must be taken within 4 seconds.

Free Kicks: are direct. The ball must be stopped completely before the kick may be taken.

Penalty Kicks: are taken from the penalty spot and must be shot at goal by a clearly identified kicker.

Defenders may not be nearer to the ball than 16 feet and must be behind an imaginary line running from touchline to touchline even with the penalty spot.

Distance: For all of the above, except goal clearances, opponents may not be closer to the ball than 16 feet.

Ceiling: If the ball hits the ceiling or other object, the team that did not touch the ball last restarts play with a kick-in from the nearest point on the touchline.

Fouls and Misconduct

Direct Free Kicks: When a player kicks or attempts to kick an opponent, slide tackles an opponent or slides with an opponent near (automatic yellow card/caution), jumps at an opponent, charges at an opponent, strikes or attempts to strike an opponent, pushes an opponent, holds an opponent, spits at an opponent or handles the ball deliberately.

Yellow Card / Caution: A warning may be administered alone with a 5-minute cool down. Officials discretion.

Red Card / Ejection: The offending team plays down for five minutes unless scored upon before the two-minute penalty expires. The offending player will receive a 5-minute cool down. The offending player serves a minimum one-match suspension (Ejection).

Second Penalty Spot: 30 feet from the center of the goal

Penalty Spot: 20 feet from the center of the goal

The Goalkeeper

- Must wear a different color shirt. She may wear long pants and/or other padding as deemed safe by the match referee.
- May receive a kick-in directly.
- May kick the ball directly over the half-way line.
- May score directly with his feet during the run of play.
- May not punt or drop-kick the ball. (Ball must settle to the ground or be touched first, no "air" under the ball when kicked.)
- May not possess the ball for more than four seconds in own half.
- May throw the ball directly across the half-way line.

Player Code of Conduct:

All players are expected to conduct themselves in a sportsmanlike manner at all times! This is a recreational program. The "Heat of the Moment" excuse is not acceptable. This is not an all-inclusive list. Items and situations not listed will be ruled upon by the proper DPR Program Supervisors.

Any team found to be using an ineligible player will be penalized as follows:

All games with ineligible player will be forfeited.

Team Manager and violating player will be suspended for 1 game.

Team will be on probation remainder of season. Any further infractions may subject team to suspension for remainder of season.

Player under the influence of alcohol, drugs, or stimulants while participating shall result in a minimum of a one game suspension and probation for the remainder of program season.

Unsportsmanlike Behavior and Penalties:

*****Committing an unsporting foul. This includes, but is not limited to, acts or conduct such as:**

- **Disrespectfully addressing or contacting an official or gesturing in such a manner as to indicate resentment.**
- **Using profane or inappropriate language or obscene gestures. This includes casual profanity.**
- **Baiting or taunting an opponent.**
 - NOTE: DPR disapproves of any form of taunting which is intended or designed to embarrass, ridicule or demean others under any circumstances including on the basis of race, religion, gender or national origin.
- **Purposely obstructing an opponent's vision by waving or placing hand(s) near his eyes.**
 - NOTE: Purposely diverting an opponent's attention by waving is different than holding or waving the hands near the opponent's eyes for the express purpose of obstructing the vision so that he cannot see.
- **Leave the field of play for an unauthorized reason to demonstrate resentment, disgust or intimidation.**

PENALTY: 1st Unsporting Foul: Opponent receives 1 pt.

- Offending player sits out 5 minutes of actual game time off the clock. At that point, player may re-enter the game.

PENALTY: A Single Flagrant Foul and/or 2nd Unsporting Foul on same player in a game: Opponent receives 1 pt.

- Offending player is disqualified for remainder of that game + minimum of the next game.

PENALTY: 4th Unsporting Foul and/or 2nd Flagrant of season on a player = disqualification for remainder of season + probation for the next DPR program player participates in.

NOTE: (FIGHTING) No player shall at any time lay a hand upon, shove, strike or threaten an official, player or DPR employee.

- Officials are required to suspend the player immediately and report such player to the DPR League Supervisor.
- Such player shall remain suspended until the case has been considered by the DPR League Management.
- **MINIMUM PENALTY:** Suspension from 1 league game.
- **MAXIMUM PENALTY:** Suspension from all DPR recreational activities indefinitely + annual reviews by DPR league management.

PENALTY: Player removed from facility: When a player continues to cause problems, and is removed from the facility (minimum penalty of 1 game + additional penalty at discretion of DPR).

PERTAINING TO EJECTIONS: If the ejection is in the last game of the season, the suspension will carry over to the next DPR adult program the suspended player participates in.