

MILLER LITE TOURNAMENT RULES - 2018

Saturday, July 14 & Sunday, July 15 (Dickinson, ND)

Gress Softball Complex (5th St SW & 8th Ave SW)

- > All Times Listed on Brackets are MOUNTAIN TIME.
- > **NO GLASS CONTAINERS OF ANY TYPE ALLOWED ON COMPLEX PROPERTY!**
NO SMOKING ALLOWED ON COMPLEX PROPERTY!
- > **PARKING:** Gress Complex -- DO NOT park on the sides of the entrance road! Use the parking lot!
- > **Team manager must report to the complex office minimum of 1/2 hour before 1st game on Saturday.**
Report any pick-up players for both days of the tournament. You cannot come Sunday and report a pick-up player. All players must be reported and finalized before your first game on Saturday. You must report the player's name, what team they play for and team's classification.
- > **TOURNAMENT DIVISION PICK-UP PLAYER RULES:** (Coed Players NOT Eligible)
(Men's D-R1) (Men's R2) (Men's R3) (Men's R4) (Women's R2-R3)
- > Teams may pick up players based on the classification division of the tournament they are entered in. (Ex. = R1 team playing in "D-R1" division may pick up "D" players.)
- > Pick-up players allowed: 12 original = 0 / 11 original = 1 / 10 original = 2 / 9 or less original = 3
- > Pick-up players must wear their original team's uniform; not a uniform from team picking them up.
- > A player can only be picked up based on the highest classification of any team said player is on.
- > A multi-roster player may play with only one team for the week-end. It is the player's choice which team to play with (player does not have to play with the highest classified team).
- > **GAME TIME IS FORFEIT TIME!** A forfeit will be considered a loss, but the team will be allowed to continue play. Second forfeit will eliminate team from the tournament.
- > **70 Minute Time Limit** on all games except the 1st place game in each division. Time begins with 1st warm-up pitch. No inning may start after 70 minutes unless score is tied. If home team is batting and ahead when 70 minute time limit expires, the game is called at that point.
- > NO pre-game infield allowed.
- > 7-Inning Game: 20 runs after 3 Innings / 15 runs after 4 Innings / 10 runs after 5 Innings.
- > **EXTRA INNING RULE:** Starting with the top of the 8th inning, and each ½ inning thereafter, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective ½ inning being placed on 2nd base. A substitute or courtesy runner may be inserted for the runner.

- > Home Runs per Game: Men's: D-R1= 3 / R2 = 2 / R3 = 1 / R4 = 0) Team that hits the Home Run must retrieve the ball in a timely manner.
- > All Batters start with a "1 Ball & 1 Strike" count. No courtesy foul ball.
- > Team at bat is allowed 1 courtesy runner per inning.
- > NDASA Casual Profanity Rule is to be enforced!
- > Batter's Box WILL NOT be chalked. Umpire still has authority to call a batter out of the box when it is obvious! (Ex: Stepping on plate / Stepping directly in front of plate / Batter standing at outer edge of box away from plate & stepping toward dugout area on inside pitch, etc.)
- > **ABSOLUTELY NO DRINKING OF ALCOHOLIC BEVERAGES OR SMOKING BY PLAYERS OR COACHES DURING THE PLAYING OF THEIR GAME! AUTOMATIC EJECTION!**
- > **Team must declare if batting 10 or 11 players.** If batting 11; any 10 of the 11 may play defense at any time during the game (this is not reported to the umpire). All other players may be used as substitutes. **All substitutions must be reported to the umpire immediately when they occur!**
- > **ANY PLAYER MAY RE-ENTER THE GAME 1 TIME!** Player must re-enter for the player in the batting slot the re-entering player was originally in. You CANNOT ALTER THE BATTING ORDER of the players. Defensive position is irrelevant to the substitution.
- > **If a team has no substitute and a player is ejected, the game is a forfeit!**
- > **Team can play 1 player short due to injury,** taking an out in the injured player's batting spot (except if started with 9; this would not apply as they are already 1 player short). Once a player leaves the game with no substitute available, said player cannot return to play later in same game.
- > **Team may start with 9 players** (10th spot in batting order is an out). If the 10th player arrives, they may enter the game on any dead ball as soon as they are ready to play.

POOL PLAY TIE BREAKER RULES:

Revert back to head-to-head whenever possible

- a. Head-to-Head Record
- b. 3-way tie
 1. Head-to-head amongst teams tied
 2. Total Run differential amongst teams tied (20 run max. -- forfeit = 20)
 3. Total Run differential in all games played
 4. Total Runs scored in all games played

HOME RUN CONTEST: Refer to CONTEST RULES SHEET